

Key Skills Assessment Criteria

Subject: Design Technology



	Design	Make	Evaluating / Technical Knowledge	Cooking and Nutrition
Year 1	<p>To design purposeful, functional and appealing products for themselves and others</p> <p>To draw in their own experience to help generate ideas</p> <p>To suggest ideas and explain what they are going to do</p> <p>To identify a target group for what they are going to design and make</p> <p>To model their ideas in card and paper</p> <p>To develop their design ideas applying findings from their earlier research</p>	<p>To make their design using appropriate techniques</p> <p>With help, to measure, mark out, cut and shape a range of materials</p> <p>To use tools e.g. scissors, needles, pinsete</p> <p>To assemble, join and combine materials and components together using a variety of temporary methods e.g. glues or masking tape</p> <p>To use simple finishing techniques to improve the appearance of their product</p>	<p>To evaluate their product by discussing how well it works in relation to purpose</p> <p>To evaluate their products as they are developed, identifying strengths and possible changes they might make</p> <p>To evaluate their product by asking questions about what they have made and how they have gone about it</p>	<p>To begin to understand that all food comes from plants and animals</p> <p>To know how to name and sort foods into five food groups in the Eatwell Plate</p> <p>To know basic food handling, hygienic practices, preparing food and personal hygiene</p>
Year 2	<p>Generate ideas by drawing on their own and other people's experiences</p> <p>To develop their design ideas through discussion, observation, drawing and modelling</p> <p>To identify a purpose for what they intend to design and make</p> <p>To identify simple design criteria to make simple drawings and label parts</p>	<p>Begin to select tools and materials; use vocab to name and describe them</p> <p>To measure, cut and score with some accuracy</p> <p>To use hand tools safely and appropriately</p> <p>To assemble, join and combine materials in order to make a product</p> <p>To choose and use appropriate finishing techniques</p>	<p>To evaluate against their design criteria</p> <p>To evaluate their products as they are developed, identify strengths and possible changes they might make</p> <p>Talk about their ideas saying what they like and dislike about them</p>	<p>Begin to identify where food groups come from (animals or plants)</p> <p>To know that food has to be farmed, grown elsewhere (e.g. home or caught)</p> <p>That everyone should eat at least five portions of fruit and vegetables every day</p> <p>How to prepare simple dishes safely and hygienically, without using a heat source</p> <p>How to use techniques such as cutting, peeling and grating.</p>
Year 3	<p>To generate ideas for an item, considering its purpose and the user/s</p> <p>To identify a purpose and establish criteria for a successful product</p> <p>To plan the order of their work before starting</p> <p>To explore, develop and communicate design proposals by modelling ideas</p> <p>To make drawings with labels when designing</p>	<p>To select tools and techniques for making their product</p> <p>Measure, mark out, cut, score and assemble components with more accuracy</p> <p>To work safely and accurately with a range of simple tools</p> <p>To think about their ideas as the make progress and be willing to change if this helps them to improve their work</p> <p>To use finishing techniques to strengthen and improve the appearance of their product using a range of equipment including ICT</p>	<p>To evaluate their product against original design criteria, e.g. how well it meets its intended purpose</p> <p>To disassemble and evaluate familiar products</p>	<p>Demonstrate hygienic food preparation and storage</p> <p>That a healthy diet is made up from a variety and balance of different food and drink, as depicted in the Eatwell Plate</p> <p>How to prepare simple dishes safely and hygienically with a heat source</p>
Year 4	<p>How to generate ideas, considering the purposes for which they are designing</p> <p>To make labelled drawings from different views showing specific features</p> <p>To develop a clear idea of what has to be done, planning how to use materials, equipment and processes, and suggesting alternative methods of making if the first attempt fails</p> <p>To evaluate products and identify criteria that can be used for their own designs</p>	<p>To select appropriate tools and techniques for making their product</p> <p>To measure, mark out, cut and shape a range of materials, using appropriate tools, equipment and techniques</p> <p>To join and combine materials and components accurately in temporary and permanent ways</p> <p>To sew using a range of different stitches, to weave and knit</p> <p>To measure, tape or pin, cut and join fabric with some accuracy</p>	<p>To evaluate their work both during and at the end of the assignment</p> <p>To evaluate their products carrying out appropriate tests</p> <p>To know when and where bridges were designed and made</p> <p>Begin to look at inventors and their work</p>	<p>That to be active and healthy, food and drink are needed to provide energy for the body</p> <p>To apply the rules for basic food hygiene and other safe practices, e.g. hazards relating to the use of ovens</p> <p>To know how to prepare and cook a range of predominantly savoury dishes safely and hygienically, where appropriate, the use of a heat source</p>

<p>Year 5</p>	<p>To generate ideas through brainstorming and identify a purpose for their product</p> <p>To draw up a specification for their design</p> <p>To develop a clear idea of what has to be done, planning how to use materials, equipment and processes, and suggesting alternative methods of making if the first attempts fail</p> <p>To use results of investigations, information sources, including ICT when developing design ideas</p> <p>Model their ideas using prototype and pattern pieces</p>	<p>To use a wider range of appropriate material, tools and techniques</p> <p>To measure and mark out accurately</p> <p>To use different tools and equipment safely and accurately</p> <p>To cut and join with accuracy to ensure a good-quality finish to the product</p>	<p>To evaluate a product against the original design specification</p> <p>To evaluate it personally and seek evaluation from others</p> <p>Evaluate how learning from science and Mathematics can help design and make products that work</p>	<p>To apply the rules for basic food hygiene and other safe practices, e.g. hazards relating to the use of ovens</p> <p>To have a basic understanding of how food is grown, reared or caught in the UK</p> <p>To know how to prepare and cook a range of predominantly savoury dishes safely and hygienically, where appropriate, the use of a heat source</p> <p>Use a range of techniques when such as peeling and chopping</p> <p>To weigh and measure dry ingredients and liquids accurately</p>
<p>Year 6</p>	<p>To communicate their ideas through detailed labelled drawings to develop a design specification</p> <p>To explore, develop and communicate aspects of their design proposals by modelling their ideas in a variety of ways</p> <p>To plan the order of their work, choosing appropriate materials, tools and techniques</p> <p>To carry out research, using surveys, interviews, questionnaires and web-based resources</p> <p>To identify the needs of individuals and groups</p>	<p>To select tools, materials, components and techniques appropriate to the task</p> <p>To assemble components to make working models</p> <p>Follow procedures for safety</p> <p>To construct products using permanent joining techniques</p> <p>To make modifications as they go along</p> <p>To pin, sew and stitch materials together to make a product</p> <p>Demonstrate resourcefulness when tackling practical problems</p>	<p>To evaluate their products, identifying strengths and areas for development, and carrying out appropriate tests</p> <p>To record their evaluations using drawings with labels</p> <p>To critically evaluate the quality of their design, manufacture and fitness for purpose of their products as they design and make</p> <p>To show an awareness of how much products cost to make, how innovative and sustainable they are</p> <p>To use science and mathematical knowledge to help plan and make products</p> <p>To know that materials have both functional properties and aesthetic properties</p>	<p>Understand that different food and drink contain different substances – nutrients, water and fibre – that are needed for health</p> <p>To know that seasons may affect the food available</p> <p>To know that food is processed into ingredients that can be eaten or used in cooking</p> <p>Use a range of techniques such as peeling, chopping, slicing, grating, mixing, spreading and kneading.</p> <p>To weigh and measure dry ingredients and liquids accurately</p> <p>To apply the rules for basic food hygiene and other safe practices, e.g. hazards relating to the use of ovens</p> <p>To know how to prepare and cook a range of predominantly savoury dishes safely and hygienically, where appropriate, the use of a heat source</p>